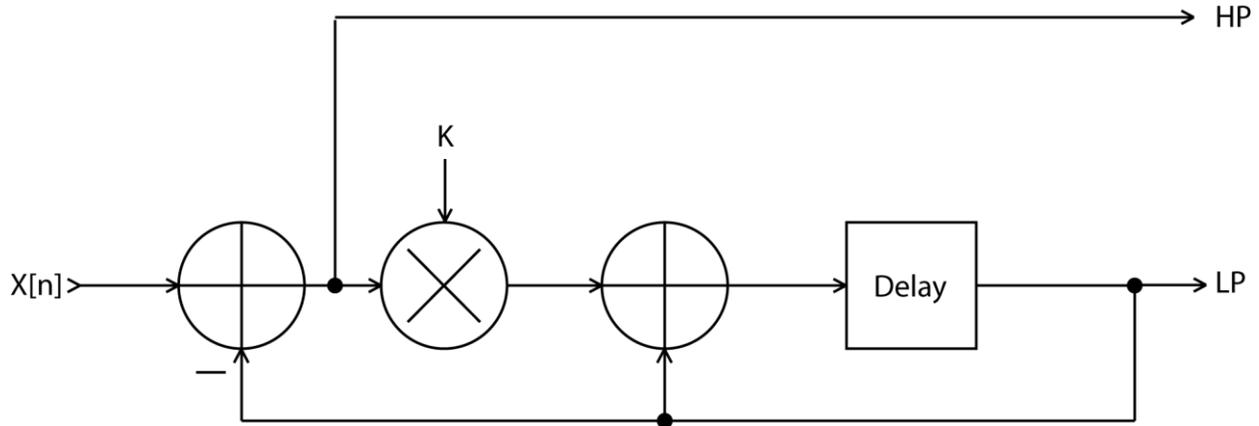




Filter and POT Cheat Sheet

This document will be updated over time to include additional tips.

IIR High Pass and Low Pass Filter



$$Y_{HP}[n] = X[n] - Y_{LP}[n-1]$$

$$Y_{LP}[n] = (X[n] - Y_{LP}[n-1]) * K + Y_{LP}[n-1]$$

$$K = 1 - e^{(-2 * \pi * F_c / F_s)}$$

Fc = -3db point

Fs = sample rate

Must calculate HP first as it relies on Y_{LP}[n-1]

Code:

```

; User settings
; We want the cutoff frequency to be adjustable between 100Hz and 20KHz @ 48K
.equ fchigh 20000           ; High frequency point
.equ fclow 100             ; Low frequency point
.equ fs 48000              ; Sample rate

; Register, may need to change so they do not conflict with other items
.rn temp r0
.rn temp2 r1
.rn lp r2
.rn hp r3

; Constants and equations
.equ e 2.71828183

```



```
.equ pi 3.14159265359

; Calculate K for high and low frequencies
.equ k1high 1-e^(-2*pi*fchigh/fs)
.equ k1low 1-e^(-2*pi*fclow/fs)

; Calculate difference between high and low K
.equ delta k1high-k1low

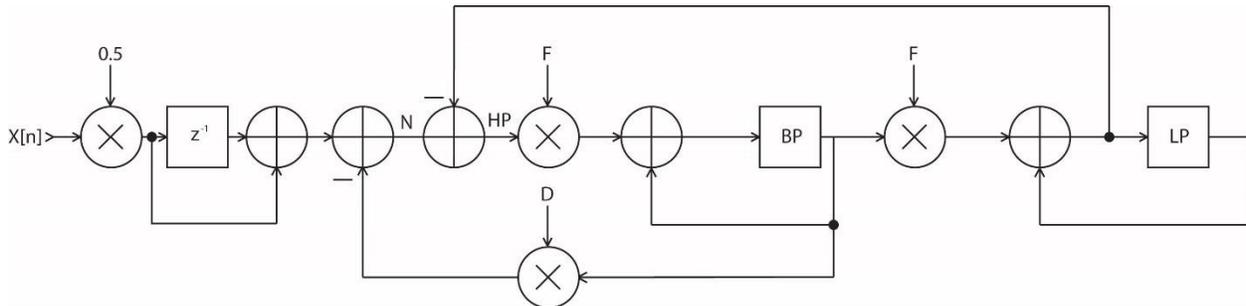
; Adjust K based on POT0
cpy_cs temp2, pot0_smth      ; Get POT0
multri temp2, delta         ; *delta
addsi acc32, k1low          ; plus base
cpy_cc temp2, acc32         ; save K

; Now filter
cpy_cs temp, in0            ; Read in the input
subs temp, lp              ; X[n] - Ylp[n]
cpy_cc hp, acc32           ; Save high pass result, can delete this line
if only need low pass
mulrr acc32, temp2         ; *K
adds acc32, lp            ; + Ylp[n]
cpy_cc lp, acc32          ; Save low pass result

cpy_sc out0, hp            ; High pass out on out0
cpy_sc out1, lp            ; Low Pass out on out1
```



State Variable Filter with Band Pass, Notch, Low Pass and High Pass Outputs



$$F = 2\sin(\pi \cdot F_c / F_s)$$

$F_c = -3\text{db point}$

$F_s = \text{sample rate}$

$$D = 1/Q$$

Code:

```

; State Variable Filter
; Highpass, lowpass, bandpass and notch all in one structure
; f = 2*sin(pi*Fc/Fs)
; Fc = desired cutoff/center frequency
; Fs = sample rate
;
; d = 1/Q : note that The internal gain of the filter equals Q.
; I.e. if Q = 2, the filter input must be attenuated by 6dB to
; avoid internal clipping
;
; This is an adjustable version and as f ranges 0 to 1 for DC to Fs/2
; we use the pot value directly.
;
; We also use the pot value for d directly but you may want to limit
; this in a real world application

```

```

.rn      temp      r0
.rn      temp2     r1
.rn      inlp      r2
.rn      lp        r3
.rn      bp        r4
.rn      notch     r5
.rn      hp        r6
.rn      f         r7
.rn      d         r8

```

```

; read in the pot values for f and d
cpy_cs  f, pot0

```



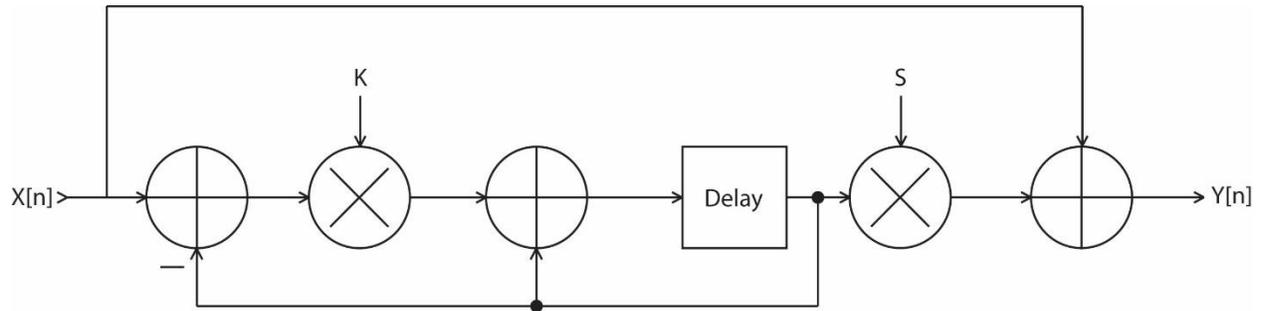
cpy_cs d, pot1

```
; now the SVF
; first a LP FIR with a null at Fs/2 to help make the filter stable
; and allow a wider range of coefficients
cpy_cs temp, in0 ; read in0 into temp
sra temp, 1 ; in/2
cpy_cc temp, acc32 ; save to temp
adds acc32, inlp ; in/2 + input LP
cpy_cc temp2, acc32 ; input to SVF in temp2
cpy_cc inlp, temp ; save in/2 to input LP
; now the svf
multrr d, bp ; Kd * BP
subs temp2, acc32 ; input - Kd*BP, this is the notch
cpy_cc notch, acc32 ; save notch result
multrr f, bp ; Kf * BP
adds lp, acc32 ; + LP
cpy_cc lp, acc32 ; save to LP
subs notch, acc32 ; Notch - LP is HP
cpy_cc hp, acc32 ; save it
multrr f, acc32 ; Kf * HP
adds bp, acc32 ; + BP
cpy_cc bp, acc32 ; Save to BP

; write results to outputs
cpy_sc out0, lp
cpy_sc out1, bp
cpy_sc out2, hp
cpy_sc out3, notch
```



Adjustable Low Shelf



$$K = 1 - e^{(-2 \cdot \pi \cdot F_c / F_s)}$$

F_c = Shelf corner

F_s = sample rate

S ranges -1 (cut shelf) to +1 (boost shelf)

POT0 adjust F_c , POT1 adjusts shelf. Can raise/lower shelf, POT1 at 50% is flat

Code:

```

; Low shelf
; Pot0 adjusts Fc
; Pot1 adjusts shelf level
;
; User settings
; We want the cutoff frequency to be adjustable between 100Hz and 20KHz @ 48K
.equ fchigh 20000           ; High frequency point
.equ fclow 100             ; Low frequency point
.equ fs 48000              ; Sample rate

; Register, may need to change so they do not conflict with other items
.rn temp r0
.rn temp2 r1
.rn lp r2
.rn ls r3

; Constants and equations
.equ e 2.71828183
.equ pi 3.14159265359

; Calculate K for high and low frequencies
.equ klhigh 1-e^(-2*pi*fchigh/fs)
.equ kllow 1-e^(-2*pi*fclow/fs)

; Calculate difference between high and low K
.equ delta klhigh-kllow

```



```
; The filters
; adjust pot1 to range -1.0 to +1.0
cpy_cs temp2, pot1_smth      ; read the pot value
addsi temp2, -0.5           ; shift to -0.5 to +0.5 range
sls acc32, 1                ; now -1.0 to +1.0 range
cpy_cc temp2, acc32         ; save it
; First low shelf
cpy_cs temp, in0            ; Read in the input
mulrr temp2, lp            ; adjust the shelf level from the pot1 scaling
above
adds acc32, temp           ; add the input
cpy_cc ls, acc32           ; Save high shelf result

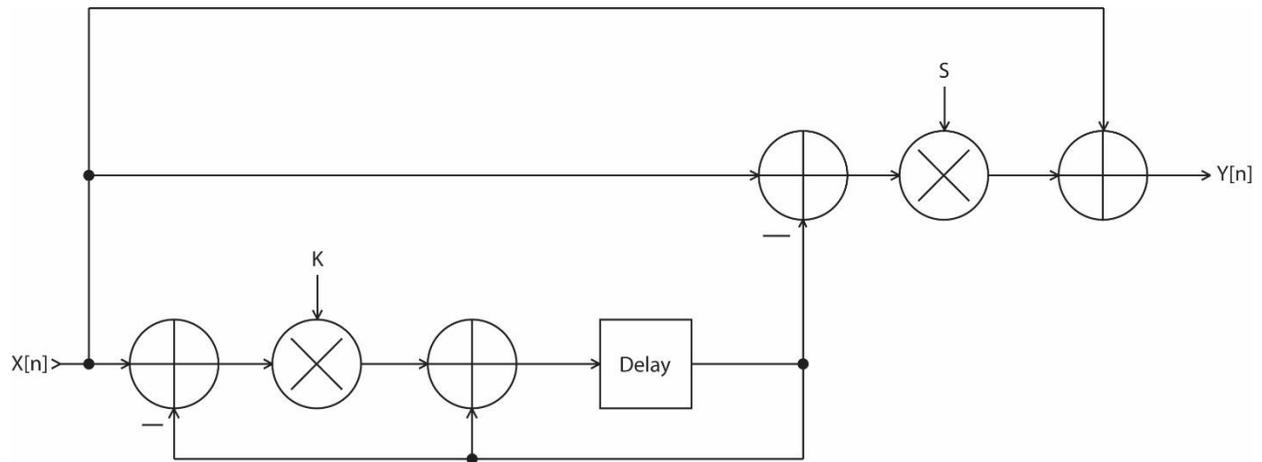
; Adjust K based on POT0
cpy_cs temp2, pot0_smth    ; Get POT0
multri temp2, delta        ; *delta
addsi acc32, kllow        ; plus base
cpy_cc temp2, acc32       ; save K

; Now low pass
subs temp, lp              ; X[n] - Ylp[n-1]
mulrr acc32, temp2        ; *K
adds acc32, lp            ; + Ylp[n-1]
cpy_cc lp, acc32         ; Save low pass result

cpy_sc out0, ls           ; low shelfout on out0
```



Adjustable High Shelf



$$K = 1 - e^{(-2 \cdot \pi \cdot F_c / F_s)}$$

F_c = Shelf corner

F_s = sample rate

S ranges -1 (cut shelf) to +1 (boost shelf)

POT0 adjust F_c , POT1 adjusts shelf. Can raise/lower shelf, POT1 at 50% is flat

Code:

```

; High shelf
; Pot0 adjusts Fc
; Pot1 adjusts shelf level
;
; User settings
; We want the cutoff frequency to be adjustable between 100Hz and 20KHz @ 48K
.equ fchigh 20000          ; High frequency point
.equ fclow 100            ; Low frequency point
.equ fs 48000             ; Sample rate

; Register, may need to change so they do not conflict with other items
.rn temp r0
.rn temp2 r1
.rn lp r2
.rn hs r3

; Constants and equations
.equ e 2.71828183
.equ pi 3.14159265359

; Calculate K for high and low frequencies
.equ k1high 1-e^(-2*pi*fchigh/fs)

```



```
.equ kllow 1-e^(-2*pi*fclow/fs)

; Calculate difference between high and low K
.equ delta k1high-kllow

; The filters
; adjust pot1 to range -1.0 to +1.0
cpy_cs temp2, pot1_smth      ; read the pot value
addsi temp2, -0.5           ; shift to -0/5 to +0.5 range
sls acc32, 1                ; now -1.0 to +1.0 range
cpy_cc temp2, acc32         ; save it
; First high shelf
cpy_cs temp, in0            ; Read in the input
subs temp, lp               ; Yhp[n] = X[n] -Ylp[n-1]
mulrr temp2, acc32         ; adjust the shelf level from the pot1 scaling
above
adds acc32, temp           ; add the input
cpy_cc hs, acc32           ; Save high shelf result

; Adjust K based on POT0
cpy_cs temp2, pot0_smth    ; Get POT0
multri temp2, delta        ; *delta
addsi acc32, kllow        ; plus base
cpy_cc temp2, acc32        ; save K

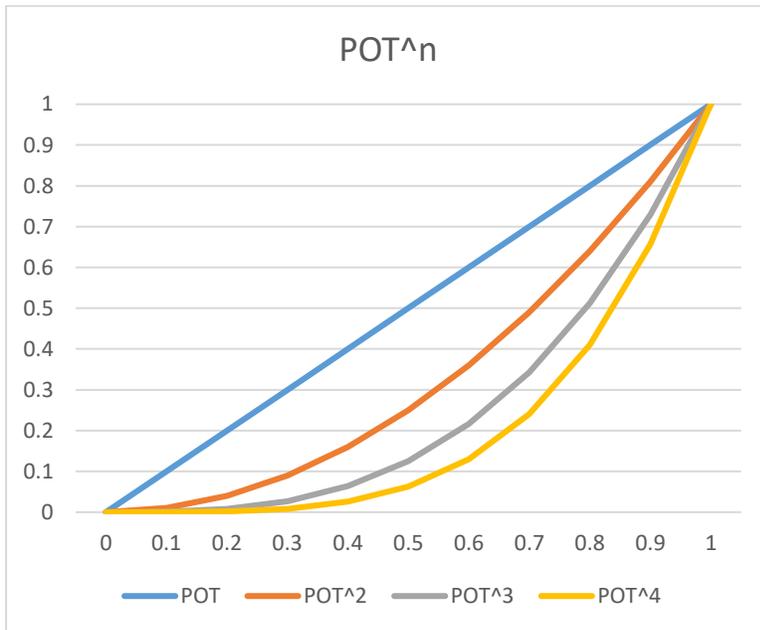
; Now low pass
subs temp, lp               ; X[n] - Ylp[n-1]
mulrr acc32, temp2         ; *K
adds acc32, lp             ; + Ylp[n-1]
cpy_cc lp, acc32           ; Save low pass result

cpy_sc out0, hs            ; High shelf out on out0
```



POT Curves

The POT inputs in FXCore are linear but at times a non-linear curve may be desired, this can be accomplished a number of ways depending on the desired curve. Horizontal axis is POT position.



Code:

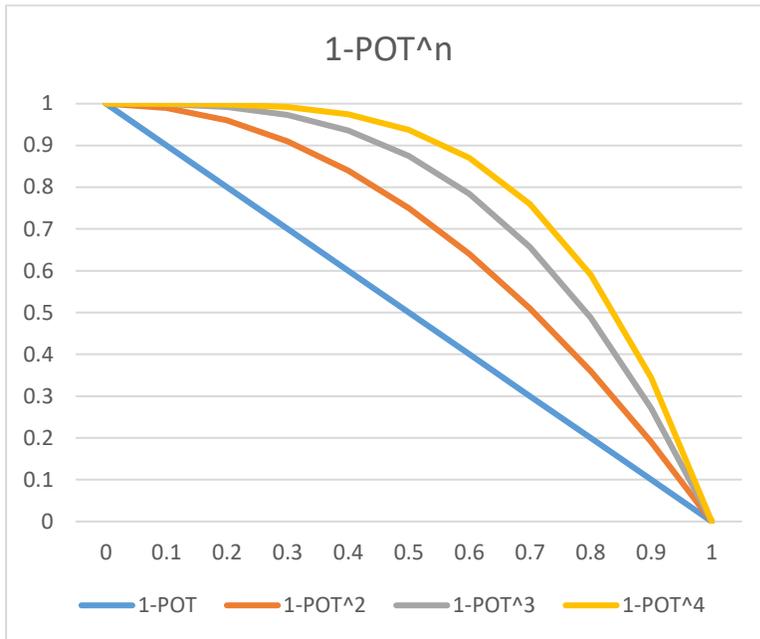
```
; POT^3 example
;

.rn temp r0

cpy_cs    temp, pot0_smth    ; pot0 in temp
mulrr     temp, temp         ; pot0^2 in acc32
mulrr     temp, acc32       ; pot^3 in acc32

; note you can continue the "mulrr    temp, acc32" instructions
; as many times as required giving: pot0^4, pot0^5, etc.

cpy_cs    temp, in0         ; read input
mulrr     temp, acc32       ; using pot0^3 as a volume control
cpy_sc    out0, acc32      ; output result
```



Code:

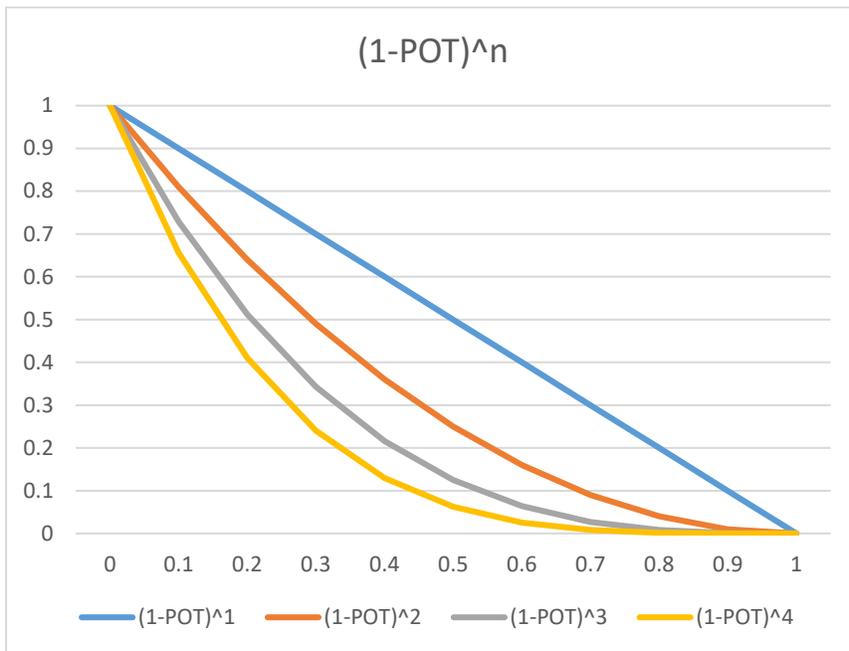
```
; 1-POT^3 example
;

.rn temp r0
.rn temp2 r1

cpy_cs    temp, pot0_smth    ; pot0 in temp
multrr    temp, temp         ; pot0^2 in acc32
multrr    temp, acc32        ; pot^3 in acc32

; note you can continue the "multrr    temp, acc32" instructions
; as many times as required giving: pot0^4, pot0^5, etc.

cpy_cc    temp, acc32        ; save the result
wrldd    acc32, 0x7fff        ; put almost 1.0 into acc32
ori       acc32, 0xffff        ; don't forget the LSBs
subs     acc32, temp          ; 1-pot0^3 in acc32
cpy_cs    temp, in0          ; read input
multrr    temp, acc32        ; using 1-pot0^3 as a volume control
cpy_sc    out0, acc32        ; output result
```



Code:

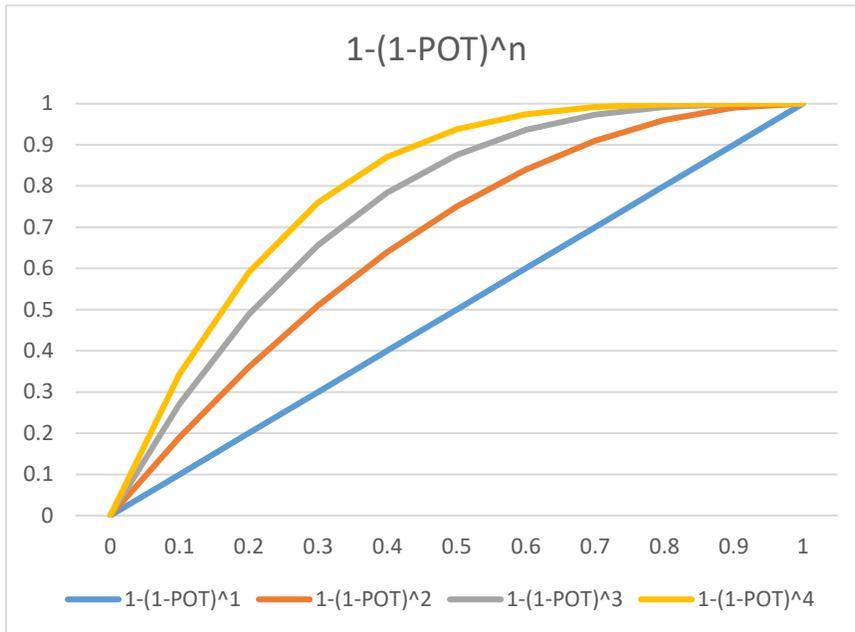
```
; (1-POT)^3 example
;

.rn temp r0
.rn temp2 r1

cpy_cs    temp, pot0_smth    ; pot0 in temp
wrldd    acc32, 0x7fff        ; put almost 1.0 into acc32
ori      acc32, 0xffff        ; don't forget the LSBs
subs     acc32, temp          ; 1-pot0 in acc32
cpy_cc    temp, acc32        ; copy to temp
mulrr    temp, temp          ; (1-pot0)^2 in acc32
mulrr    temp, acc32        ; (1-pot0)^3 in acc32

; note you can continue the "mulrr    temp, acc32" instructions
; as many times as required giving: pot0^4, pot0^5, etc.

cpy_cs    temp, in0          ; read input
mulrr    temp, acc32        ; using (1-pot0)^3 as a volume control
cpy_sc    out0, acc32        ; output result
```



Code:

```
; 1-(1-POT)^3 example
;

.rn temp r0
.rn temp2 r1

cpy_cs    temp, pot0_smth    ; pot0 in temp
wrldd    acc32, 0x7fff       ; put almost 1.0 into acc32
ori      acc32, 0xffff       ; don't forget the LSBs
subs     acc32, temp         ; 1-pot0 in acc32
cpy_cc    temp, acc32        ; copy to temp
multrr   temp, temp         ; (1-pot0)^2 in acc32
multrr   temp, acc32        ; (1-pot0)^3 in acc32

; note you can continue the "multrr    temp, acc32" instructions
; as many times as required giving: pot0^4, pot0^5, etc.

cpy_cc    temp, acc32        ; save the result
wrldd    acc32, 0x7fff       ; put almost 1.0 into acc32
ori      acc32, 0xffff       ; don't forget the LSBs
subs     acc32, temp         ; 1-(1-pot0)^3 in acc32
cpy_cs    temp, in0          ; read input
multrr   temp, acc32        ; using 1-pot0^3 as a volume control
cpy_sc    out0, acc32        ; output result
```



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Experimental Noize Inc.

Scottsdale, AZ USA

www.xnoize.com

sales@xnoize.com